

Games Supervisor

*Two shifts over 2
Full Days.*

Questions? Email us at:

mindtreasure2020@gmail.com

Your Brief

The sporty, "up and at 'em" Games Team comprises a team of 5-6 energetic and enthusiastic kids-at-heart, who'll ensure the utmost pleasure of our most special guests: the youth. Experienced working with youth yourself, the Games Team Supervisor will ensure both user entertainment and safety, as our young guests eagerly engage the services of your team.

Arriving Onsite

Please arrive onsite at your allocated time and register yourself at the Volunteer Concierge. Here you will collect your lanyard before reporting to the Event Manager for orientation to the site.

Timings

Please be sure to get your 'gold scar' body art tattoo done by the make-up team prior to 9am (optional but desirable)

A. Wed 29th Jan at 8:45am

B. Thurs 30th Jan at 8:45am



High Level of Activity



Working with Youth



Indoors & Outdoors

The Games Supervisor contributes by...

- Supporting the enjoyment of the young guests at 'MindTreasure 2020' by leading safe and enjoyable day of entertainment an engaging with those who don't have anyone to connect with.
- Maintaining a safe and fun-filled environment in which to responsibly host a wide selection of youth games such as Giant Jenga, Giant Connect 4 and Giant Chess.
- Ensuring that youth activities areas are set up, tidy and stocked with plenty of sunscreen and water.
- Supervising a Games Team (of 4) who will oversee games/activities and ensure both safety and enjoyment.
- Ensuring a tidy and hazard-free area is maintained throughout the event.
- Disallowing removal of any of the games equipment.
- Coordinating volunteer lunch breaks to ensure all mouths are fed (including your own!)
- Resolving any issues reported by your team members where possible, referring matters to event staff or contractors (e.g. Security, St John's Ambulance first aid station) where relevant to ensure safe and successful outcomes for all.
- Monitoring your area for risks and potential hazards (e.g. trip hazards, electrical hazards, illnesses, injuries, emotional guests, etc), referring to the relevant staff or contractor as appropriate (e.g. Security).

Having fun with Games Team Members!